



Manuel Osorio

Orlando, FL, 32807
Full Stack JavaScript Developer
Interaction Designer

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manuel-osorio

Skills

Web Development:

- Typescript
- Mobile First SEO
- HTML & CSS
- JavaScript
- SASS/SCSS
- UI/UX Design
- Wordpress

Front-end Frameworks:

- React
- Angular
- Eleventy

Back-end Technologies:

- Nodejs
- Express
- PHP
- Laravel

• Java

Databases:

- MySQL
- Postgress
- MS SQL Server

Design Tools:

- Figma
- Adobe XD
- Photoshop
- Illustrator
- InDesign

Miscellaneous:

- Version Control (Git)
- Linux (Ubuntu)
- Markdown
- Gulp
- Pug

Awards & Certifications

Leadership Award - The Creatologists December 2018
Adobe Certified Associate: Adobe Photoshop

Summary

I am a Full Stack Javascript developer that has experience working with HTML, CSS, and JavaScript. I have studied Interactive Design at Valencia College, where I received Technical Certificates in Interactive Design Support and Production with a focus on UI design and Front End development. I also studied Computer Technology and Software Development, where I worked with several back-end technologies including Java, Nodejs, Postgres and MySQL.

Education

Valencia College

B.A.S : Computer Technology and Software Development – December 2024

Associates in Science: Interactive Design – December 2024

- Technical Cert.: Interactive Design Production
- Technical Cert.: Interactive Design Support

Associates in Arts: General Studies – December 2020

Work Experience

Software Engineer Intern, RedHat

Orlando, FL (Remote) ▪ January 2024 – June 2024

- Implement features from the Shared Filesystems (Manila) API into the OpenStackSDK
- Create python unit tests for OpenStackSDK implementations

Freelance Developer, National Bio Vet Lab

Maimi, FL (Remote) ▪ May 2023 – August 2024

- Assume responsibility for an ongoing freelance project, quickly adapting to an unfamiliar codebase.
- Configure and customize Wordpress settings, plugins, and templates to optimize site performance and development workflow.
- Maintain regular communication with the client, providing updates and incorporate feedback into the development cycles.

Open-source Maintainer, TampaDevs

Tampa, FL (Remote) ▪ April 2022 – Present

- Contribute to the development of new features for the organization's open-source project, using Eleventy and Nunjucks, including the about page.
- Assist in the maintenance of the repository, identifying and fixing bugs as needed.
- Utilize advanced skills in HTML, CSS, and JavaScript to ensure that all code is of high quality and meets industry standards.

Graphic Design Lab Aide II, Valencia College

Orlando, FL ▪ August 2021 – Present

- Actively support students in their design projects, providing guidance and assistance on design principles, software tools, and technical issues.
- Support the daily operation of the Graphic Design Lab, including software and security maintenance on 66 Mac and PCs, as well as installation of necessary software.

Front-end Engineer Intern, Blockidex Inc.

Orlando, FL (Remote) ▪ September 2020 – December 2020

- Conduct routine UI/UX assessments, identifying and addressing issues such as bugs and security vulnerabilities.
- Work closely with a team of developers, collaborating on code review and version control using git.
- Utilize best practices for frontend development, ensuring that all code was efficient, maintainable, and up to industry standards.